Yinfeng Lu

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EDUCATION

University of Chicago

Chicago, IL

M.S. Computer Science | software engineering specialization

Sept. 2023 – Dec. 2024

University of Pennsylvania

Philadelphia, PA

M.A. Mathematics | GPA: 3.83/4.0

Aug. 2021 – May 2023

University of California, Berkeley

Berkeley, CA

B.A. Mathematics, B.A. Physics | GPA: 3.928/4.0 Honor: High Distinction in General Scholarship Jan. 2018 - May 2021

EXPERIENCE

Shen Lab, Research Assistant

Aug. 2022 - May 2023

University of Pennsylvania, Perelman School of Medicine | Learn More

Philadelphia, PA

- Co-developed a robust **automated** mass-cytometry data pre-gating pipeline in **Python** with the **PyTorch** framework, incorporating techniques of **machine learning** and **computer vision**.
- Leveraged libraries including numpy, pandas, and matplotlib for efficient data manipulation and visualization.
- Achieved an excellent average accuracy exceeding 93% on data from 65 patients.
- \bullet Brought an over 80% increase in research team efficiency for pipelined data processing.

Experimental CMB Cosmology Group, Research Assistant

Jan. 2019 - July 2019

UC Berkeley, Departments of Physics & Astronomy

Berkeley, CA

• Participated in POLARBEAR-2b (astronomical telescope) construction and testing.

PROJECTS

Genomics Annotation Service | Python, Flask, HTML, AWS, Boto3 | Learn More Jan. 2024 - Mar. 2024

- Implemented a robust and scalable **backend** architecture for a **distributed** SaaS application deployed on **AWS**, using **Flask** as web framework and **Boto3** to interact with AWS.
- Utilized multiple AWS services including S3 for persistent storage of user input files and result files, DynamoDB for efficient management of job details, SES for notification email delivery, Glacier for file archive, SNS and SQS for a publish-subscribe pattern that facilitates asynchronous communication between different servers, improving system scalability and performance.
- Implemented tiered user access (free & premium) that allows upgrading via Stripe test API.

LAN Connect $\mid C++, Qt, Network Programming \mid Learn More$

July 2023 – Jan. 2024

- Implemented a TCP-based messaging and file transfer desktop application with C++ and Qt framework, utilizing a client-server architecture and self-devised application-layer protocol.
- Employed a layered architecture to facilitate development, promoting modularized construction of both server and client applications.
- Enhanced **user experience** through the integration of various features such as typing status indicator, availability statuses, and username selection.

Berkeley Map | Java, Spark, Algorithms and Data Structures | Learn More

June 2022 - July 2022

- Implemented three key backend functionalities for a web map application: map rastering, map construction (graph building), and route searching.
- Utilized a wide range of **algorithms and data structures** including rasterization, breadth-first search (BFS), A*, graph (for map representation), trie (for autocomplete suggestions), and more.

Responsive Personal Website | HTML, CSS, JavaScript | Visit

Mar. 2024 – present

• Implemented a **responsive** personal website with vanilla **CSS** and vanilla **JavaScript**.

SKILLS

Languages: C++, C, Java, Python, JavaScript, HTML/CSS, SQL

Frameworks: Qt (C++), PyTorch, Flask, Boto3

Development: Linux Bash, Git, Makefile, Docker, AWS, JUnit, Redis, MongoDB

Currently Learning: Networks, Architecture Patterns and Enterprise Integration Patterns, Web Development